# COMPUTER GAMING MINOR

## Computer Science Department

**Total Required Credits:  20**

| Code | Title | Credit Hours |
|---|---|---|
| CS-101 | Computing & Algorithms I | 4 |
| CS-102 | Computing & Algorithms II | 4 |
| CS-320 | Computer Graphics | 4 |
| CS-385 | Elements of Game Design | 4 |
| CS-485 | Advanced Game Development | 4 |
| **Total Credit Hours** | | **20** |

For more information on the Computer Gaming Minor contact the Computer Science Department at computerscience@kettering.edu.